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**SALMEN SCOUT RESERVATION**

**Camp V-Bar**

**General Ansel Stroud Wilderness Area**

**Cub World**

*Southeast Louisiana Council*

**CAMP POLICIES**

*March 1, 2002*

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# **1. OVERVIEW OF THIS GUIDE**

## **CAMPING AT SALMEN SCOUT RESERVATION**

The objective of these policies is to ensure that all parties using Salmen Scout Reservation have a safe and enjoyable experience, and to protect the property and environment of this camp for all future Scouting. All Scouts and Scouters using the camp are to follow the SCOUT OATH and adhere to the OUTDOOR CODE. All camp users will conduct themselves in an exemplary manner in or out of uniform, on or off camp property.

The 1989 Camping Committee of the Southeast Louisiana Council (SELA), Boy Scouts of America, began development of this CAMPING GUIDE to our Council's "Camp V-Bar" at SSR. This guide strives to set forth policies and procedures to be followed by everyone using the Council Camp. Additionally, the Council Camping Committee has established a standing review committee to oversee implementation, enforcement, and updating of camping policies. This current revision reflects BSA and Southeast Louisiana Council camping policies in effect as of November 16, 2001.

Scout camping develops skills in four general areas: Woodcraft (Ecology-Conservation), Campcraft (Outdoor Living), Aquatics (Swimming & Boating), and Personal Fitness. The Council Camp Programs exist to guide the development of the resources and facilities of SSR to the greatest extent possible for all members of the program. Responsible, trained Scouters are needed to make the camp a success. Please join with your professional staff, volunteer leaders, and camping committee in developing the youth of our country through thoughtful use of our camp, V-Bar at SSR.

In the event of conflict between the policies stated in this manual and national BSA policy, the national policy shall prevail. At no time should the policies stated in this manual override a leader's responsibility to act in accordance with the national BSA policy or common sense as conditions warrant. This manual cannot cover all possible problems or situations. Leaders should remember that it is their responsibility to ensure that the safety and health of Scouts under their direction is first priority at all times.

## 2. APPLICATIONS AND PERMITS

### 2.1. USE OF CAMP

#### 2.1.1 Who May Use Salmen Scout Reservation

- ◆ Districts, units, and individuals with processed and approved camp permits may use the facilities of Salmen Scout Reservation.
- ◆ Camp users, with the exception of non-Scouters allowed by national guidelines, **MUST** be registered members of the Boy Scouts of America (or family members of a registered member).
- ◆ Non-Scout users must adhere to the council's camping policies and to all applicable National Boy Scout Policies.

#### 2.1.2 Check-In Procedures

- ◆ Campers and visitors are required to check in with The Campmaster or Camp Ranger when arriving at SSR **before** proceeding to their requested or assigned campsite.
- ◆ See the instructions on the entrance post regarding Campmaster status. Campsite assignments are subject to change. Vehicle restrictions may apply at any time.
- ◆ A complete roster of ALL campers must be provided to the Campmaster. A blank roster will be available to unit leader if that leader does not have his roster prepared for the Campmaster. Additions or deletions to the roster must be reported in a timely manner to the Campmaster. Should part or all of a unit leave camp for other activities, the Campmaster must be notified of the particulars. Advise the Campmaster of all returning people.
- ◆ Vehicle Policy in effect may restrict entrance to camp. Units may be limited as to vehicles entering camp. The Campmaster will advise units of current policy regarding vehicles in camp. Look for any vehicle restrictions posted at camp entrance before proceeding to campsites.
- ◆ If a unit is participating in a Council or District Activity at SSR, it is not necessary to file a "Use of Council Camp" Permit; only a Local Tour Permit needs to be filed.

### 2.2. TIME OF FILING

- ◆ Only Council, Districts, and THE Order of the Arrow Lodge may file permits up to six months in advance of projected use.
- ◆ Units and individuals may file up to three months in advance.
- ◆ All permits involving fee areas or supplementary permits need to be filed at least thirty (30) days prior to the activity.

- ◆ Permit may not be processed unless filed at least fourteen (14) days prior to the activity.
- ◆ All individuals and groups using camp must have a "Permit to Use Camp" on file in the Council Service Center prior to using camp. Such individuals or groups are subject to immediate expulsion from camp if not meeting all requirements as set forth in the required permit.
- ◆ The council reserves the right to reschedule permits when necessary and will strive to provide adequate notice of the rescheduling.

## 3.RESTRICTIONS

### 3.1. SPECIAL ACTIVITY AREAS

- ◆ The Project C.O.P.E. Course, Rappelling Tower, Rifle Range, Archery Range, and Boating and Swimming Areas are available for unit activities provided the unit has trained and qualified supervision and that the qualified individuals are present in that area. In addition, the qualified person supervising the activity must comply with the National BSA policies that govern the activity.
- ◆ The Rappelling and Climbing Tower is **NOT** part of the C.O.P.E. course. It may be used, with approved permit, by units or districts - under certified supervision.
- ◆ The C.O.P.E. course, **Challenging Outdoor Personal Experience**, is a closed area. It may be used **ONLY** under the control and supervision of a **NATIONALLY CERTIFIED C.O.P.E. INSTRUCTOR**. The C.O.P.E. course is not an obstacle course. It is not an individual challenge, but a “team challenge”.
- ◆ Only Boy Scouts over the age of 12 may participate in LOW C.O.P.E. activities.
- ◆ Only Boy Scouts over 13 may participate in HIGH C.O.P.E. activities. Non-Scouts have the same requirements as Scouts and Scouters.
- ◆ UNDER NO CIRCUMSTANCES will youth under age 12 be permitted on any C.O.P.E. challenges. THIS IS NATIONAL BSA POLICY.
- ◆ Special training is available to Scoutmasters, Campmasters, and other registered adult leaders to give guided tours to Boy Scouts in promoting the course for their use during Summer Camp or other authorized council activities.
- ◆ Fee areas: Only authorized paid permit holders may use fee areas. Unauthorized use of fee areas will result in expulsion from camp and review by the Camping Committee. Examples of fee areas are: Family Camping, Catholic Chapel, OA Building, Cabins, Dining Hall, Administration and Medical Buildings, CNG Building, Training Center, Boating, Rifle Range, Project C.O.P.E.

### 3.2. ALCOHOL AND SUBSTANCE ABUSES

- ◆ The possession, sale, distribution, or use of alcoholic beverages, illegal drugs, or misuse of prescribed drugs is strictly prohibited within camp boundaries and by any camp user or staff members (volunteer or paid).
- ◆ Persons under the influence of drugs and/or alcohol are not allowed on the reservation. Persons found on camp to be under the influence of drugs and/or alcohol will be expelled from SSR. Possession of alcohol or drugs implies use and/or distribution and will result in expulsion.



### **3.3. FIREARMS, FIREWORKS, EXPLOSIVES**

- ◆ Firearms are not allowed in camp except for instructional purposes by qualified personnel and only on the rifle range with permit. Special Permits must be filed in advance with the Council Service Center.
- ◆ Fireworks and explosives may not be brought into nor used in camp by any Scout or adult leader. The Council may use licensed fireworks display experts for special program enhancement activities.
- ◆ Ammunition may be brought into camp by Scouts working on shooting sports activities, as long as the ammunition is secured according to the BSA National Shooting Sports Regulations.
- ◆ BB Guns may not be brought into camp. Our Shooting Sports Policy provides for units to use the rifle range under strict supervision to include an approved permit and qualified range staff with current certification. Only SSR guns and ammunition may be used. The Campmaster will issue equipment, verify certifications, and open and close the range.

### **3.4. PETS**

Pets or captured wildlife will not be allowed on camp property, except for instructional purposes and only by authorized and qualified personnel who must request a waiver in advance.

### **3.5. VIOLATION OF POLICIES**

- ◆ Destruction or defacing of any camp property, including nature, will not be tolerated.
- ◆ **VIOLATION OF ANY OF THESE REGULATIONS MAY RESULT IN THE EXPULSION OF THE OFFENDING INDIVIDUALS OR UNITS FROM CAMP BY THE CAMP RANGER OR OTHER AUTHORIZED COUNCIL REPRESENTATIVE. THERE WILL BE A REVIEW OF THE SITUATION BY THE CAMPING COMMITTEE WITH RECOMMENDATIONS TO THE COUNCIL EXECUTIVE COMMITTEE.**

## 4. DAMAGE OR DESTRUCTION OF PROPERTY

### 4.1. PROCEDURE

- ◆ When property at SSR has been damaged or destroyed, the Camp Director or Professional Scouter advising the activity shall complete a damage investigation report with the assistance of the Camp Ranger or Campmaster.
- ◆ The subcommittee on discipline and vandalism will review the incident and will interview suspected parties as soon as possible.
- ◆ The damage and repair costs will be assessed by the Camp Ranger and other qualified parties. These persons could be contractors that are submitting bids for the repair work or replacement parts.
- ◆ The Scout or group of Scouts accused of damaging camp property will have their case reviewed by the discipline review board.

### 4.2. CONSEQUENCES

#### 4.2.1. *If a Scout is found liable, that Scout could be subject to the following:*

- ◆ Advancements for that Scout would be held until the Council is reimbursed for the damage.
- ◆ A Scout would be expected to repay immediately. However, a payment plan could be negotiated with that Scout and his family. Failure to honor the repayment plan could result in criminal charges being filed against that Scout.
- ◆ The Scout and his parent(s) would be counseled as needed.

#### 4.2.2. *If a group of Scouts or a unit is found liable:*

- ◆ The unit or group would be required to repay the repair costs immediately.
- ◆ The chartering organization will be informed of the actions of the members of that unit.
- ◆ The members of the adult leadership of that unit could be barred from re-registering with Scouting.

#### 4.2.3. *If no attempt to repay the damage is made, the unit could be subject to the following:*

- ◆ The unit's charter would be subject to revocation.
- ◆ The unit will lose its camping privileges to ANY Scout camp.
- ◆ The unit will be ineligible to receive **LOCAL** and/or **National Tour Permits**.

**4.2.4. Any party found liable will, in addition to monetary penalties, be required to provide service hours to the council camp or council headquarters to provide the following services:**

- ◆ Camp Maintenance Services
- ◆ Staffing the front office
- ◆ Clerical services
- ◆ Painting
- ◆ Gardening/landscaping

**4.2.5 The size of all penalties will be equal to charges for repairing the amount of damage done to the property.**

## 5. CONSERVATION/SAFETY POLICIES

### 5.1. MEDICAL EMERGENCIES

- ◆ Medical history/parental consent release forms are required for all youth and adults who use Salmen Scout Reservation. Medical forms on all unit members must be in the Unit Leader's possession when entering camp, preferably secured in a file folder with the medical insurance forms.
- ◆ Personal medical insurance policies must be available in case they are needed. In case of a medical emergency the proper procedures may vary, depending upon the camping activity and medical facilities established for that activity.
- ◆ Leaders must acquaint themselves with the availability and location of any on-camp first aid facilities. Leaders must also acquaint themselves with the locations of local medical treatment facilities near the camp.
- ◆ **THE APPROVED OFF CAMP MEDICAL FACILITY is Hancock County Medical Center in Bay St. Louis (228-897-1196).**
- ◆ In the case of any medical emergency, an accident report must be filed with the Camp Ranger or Campmaster. A follow-up report will be handled through the Council Service Center.

### 5.2. FIRES AND CAMPFIRES

- ◆ Campfires are to be built only in designated fire areas.
- ◆ Fire barrels filled with water will be located in each campsite. Fire buckets and a fire watch are to be maintained at each fire.
- ◆ Fires are to be completely extinguished before leaving the area. Ashes are to be disposed of properly.
- ◆ The use of gas or propane appliances is to be supervised by adult leaders. **CURRENT NATIONAL GUIDELINES REGARDING STOVE AND LIQUID FUEL USE MUST BE COMPLIED WITH. YOUTH ARE NOT PERMITTED TO HANDLE LIQUID FUELS!**
- ◆ **ANY** fire out of control is to be reported immediately to the Camp Ranger or Campmaster.
- ◆ If the fire bell alarm is sounded, all Scouts and Scouters are to report immediately to their assigned campsite for a head count and instructions.
- ◆ If instructed or if fire threatens a unit's assigned campsite, individuals and units must move by footpath to the nearest road. Once on the road, all personnel must stay to one side to keep the

road clear for fire fighting apparatus. All units and individuals in camp are to move to the entrance of camp. Units will assemble in the parking lot next to the Camp Ranger's house and await further instructions.

### 5.3. WOOD TOOLS

- ◆ Unit leaders are responsible for the control of all knives, axes, hatchets, and other wood tools.
- ◆ Units using wood tools **must** set up an ax yard. Wood tools may only be used **INSIDE** the ax yard. This ensures that safety guidelines are followed and **UNAUTHORIZED CUTTING** is eliminated.
- ◆ The Camp Ranger or Campmaster will hold any wood tools used outside of the ax yard without authorization until the unit's departure.
- ◆ Exceptions for work parties and/or conservation projects must be noted on the application and approved. Times for conducting these projects must be noted on the application.
- ◆ Chain saws are not allowed in camp without authorization requested in advance. This chain saw regulation applies to all functions.
- ◆ Only dead, downed wood is to be used for fires, pioneering, or other uses.
- ◆ The cutting of any living or standing tree or shrub is prohibited unless approved by the Camp Ranger or Campmaster.

### 5.4. SANITATION

#### 5.4.1. Latrines and washing facilities:

Latrines and washing facilities are to be properly used. Sinks are not to be used for washing dishes. Sumps **MUST BE** used for disposing of dishwater, and other biodegradable liquids. Cooking grease, food scraps and wastes should be carried out as garbage.

- ◆ Commode lids are blocked with rubber tubing so they will close automatically. Do not remove these blocks. Do not dispose of garbage in commodes.

#### 5.4.2. Drinks

Canned or packaged drinks and snack foods are not recommended.

To prevent the chance of littering, Scouts, Scouters, and guests are asked not to walk around camp with canned or packaged drinks or snack foods in their hands. Consume food & drink in unit's campsite and dispose of containers in your unit's garbage.

#### 5.4.3. No Littering!

All Scouts are to follow the outdoor code and practice low impact camping.

The Dining Hall **MUST** take all garbage to the dumpsters in the parking lot. This is the responsibility of the units at all campouts.

## **5.5. CAMP COURTESY**

### **5.5.1. Camp Quiet Time**

- ◆ From 10:00 P.M. to 6:00 A.M. is quiet time.
- ◆ All units will observe quiet during this time. A Scout is courteous!

### **5.5.2. Noise:**

- ◆ Loud music is not allowed at any time.
- ◆ Music that is audible outside your campsite is considered too loud.
- ◆ NO MUSIC DURING QUIET HOURS.

### **5.5.3. Smoking:**

- ◆ A SMOKE FREE policy is in effect for Salmen Scout Reservation. This complies with National Policy. Smoking is prohibited in all Salmen buildings and in the presence of Scouts.
- ◆ Adult tobacco use is allowed in designated areas in camp with the understanding that cigarette butts are to be disposed of properly. Proper disposal insures that cigarettes are completely extinguished and disposed of in garbage, not on the ground. These smoking areas will be determined and designated for scheduled camping events. Designated smoking areas will be out of the sight of the units and Scouts. This policy includes all tobacco use, i.e. smoking, chewing, snuff, etc.

## **5.6. CAMPGROUND MODIFICATIONS**

- ◆ Trenching of tents and making of fires outside of authorized fire ring areas are not allowed.
- ◆ Holes should not be dug in campsites.

## **5.7. VEHICLES**

- ◆ Unit vehicles are to be parked in the parking lot at the entrance to camp.
- ◆ One vehicle may be used to deliver and pick up equipment upon arrival and departure.
- ◆ Units using the family camping area are allowed to park in the designated areas at family camping. The ranger or Campmaster may request a listing of vehicles in camp.
- ◆ Maintenance and Official Scout vehicles are allowed to use the roads at all times.
- ◆ All speed limits are to be observed - 15 MPH.

- ◆ A parking waiver may be granted in case of physical problems if requested and approved on the permit. Handicapped parking permits will only be made available in advance of activities.
- ◆ All drivers must be licensed to drive on camp property. A licensed driver must be over 21 years old to obtain permission to drive camp vehicles.
- ◆ ATVs, motorized dirt bikes and skateboards are not allowed in camp. ATVs may be used for Camp Security by authorized personnel during Major Council Events only.
- ◆ The beds of trucks and camper trucks are approved for equipment only - passengers are allowed only in the cab, with doors closed.

### **5.8. CHECKOUT**

- ◆ Units **MUST** pick up litter in their area, clean the latrine, and deposit their garbage in the dumpster in the parking lot by the Dining Hall prior to checking out of camp.
- ◆ Unit checkout must be approved by the Camp Ranger or Campmaster on duty.
- ◆ The Council Review Committee will handle violations of these regulations.
- ◆ Penalties may include, but are not limited to restitution for damaged property, suspension of camp privileges and completion of a conservation project. Remember that your use of camp property is a privilege and not a right. Thank you for your support!

## 6. FACILITIES

### 6.1. FEES

- ◆ Salmen Scout Reservation has a wide variety of facilities and program equipment to accommodate all types of activities.
- ◆ Use of any buildings and program equipment must be requested in advance on the camping permit.
- ◆ All deposits or usage fees must be paid to the Council Service Center prior to issuing of any permits. Security deposits will be used to cover any damage, loss or clean-up costs required due to misuse or vandalism of a facility.

Facility	Fee
<b>Permit Fee</b>	No fee
<b>Unit Campsites</b>	No fee.
<b>Central Showers</b>	No fee.
<b>Family Camping</b>	\$1.00 per person per night. Must be prepaid to Scout Service Center.
<b>Catholic Chapel</b>	\$25.00 per day for uses other than religious service. Requires a \$50.00 refundable security deposit.
<b>Health Lodge</b>	Used for District or Council activity only. Qualified personnel only
<b>Activity Shelters</b>	By request, no fee, 30 days in advance.
<b>Order of the Arrow Building</b>	Not available except for Order of the Arrow and Council Activities.
<b>Administration Building</b>	Fee \$25.00 per day \$50.00 refundable security deposit
<b>Interfaith Chapel</b>	By request no fee.
<b>Council Ring</b>	By request no fee or equipment.
<b>Cabins</b>	\$20.00 per night. Check out 1:00 P.M.
<b>Primitive Area</b>	By request no fee.
<b>Main Dining Hall</b>	Special Request, 60 days in advance. Fee \$100.00/day & hire of council-approved cooks. \$200 Refundable security deposit required.
<b>Training Center</b>	\$25/day on Request, 30 Days in Advance \$50 Refundable Security Deposit. Limited Access
<b>CNG Building</b>	\$25/day fee, by request 30 days in advance. \$50 refundable security deposit.



Program Equipment	Fee
<b>Project C.O.P.E. – Low Events</b>	\$2.00 per person per day (includes Initiative Games and Trust Events). Limited access with Certified C.O.P.E. Director.
<b>Project C.O.P.E. – High Events</b>	\$5.00 per person per day. Limited access with Certified C.O.P.E. Director.
<b>Climbing/Rappelling Tower</b>	\$5.00 per person per day. Limited access with Certified Climbing/Rappelling Director or Instructor.
<b>Archery</b>	\$1.00 per set (bow, string, and arrows; lost and broken arrows are charged at \$2.00 each). Requires \$5.00 per set security deposit against arrow replacement. Limited access with Qualified Shooting Sports Instructor.
<b>BB guns</b>	\$2.00 per day per gun; plus \$7.00 per weekend for BBs, targets, and use of safety glasses (must use BBs provided by camp). Limited access with Qualified Shooting Sports Instructor.
<b>Waterfront</b>	\$50.00 refundable security deposit for required safety equipment. Special permit/Certification required (discussed in Section pertaining to Waterfront).
<b>Canoes &amp; Rowboats</b>	\$5.00 per day per Canoe includes PFD vest and paddles. Must request in advance on permit.

## **6.2. ADVENTURE KIT RENTAL**

Adventure kits are being developed to provide program support to units while in camp. The cost for use and availability will be provided once the kits have been completed. The kits to be developed include: first aid, handicraft, map and compass, Indian craft, Knights of the Roundtable, pirates, archery, BB guns, rifle, etc.

## **6.3. ADMINISTRATION BUILDING**

These facilities at the reservation are used primarily during summer camp and council activities. They may be used at other times when available. However, Council and District activities have priority over all other functions.

## **6.4. CATHOLIC CHAPEL**

### **6.4.1. Multi-Purpose Facility**

- ◆ The Catholic Committee built this facility for Scouting and the Knights of Columbus.

It has a multipurpose meeting area, sanctuary, sacristy, and chaplain quarters. The sanctuary, sacristy, and chaplain quarters shall remain secured and not be available for general use. The multipurpose meeting room of the chapel may be used for appropriate Council and District level meetings and functions on the same basis as the other camp buildings.

#### 6.4.2. Policies applying to the use of the Catholic Chapel:

- ◆ Fees are detailed in section 6.1 of this manual.
- ◆ Keys to the facility will be issued to the person in charge only and may be obtained from the Camp Ranger or Campmaster.
- ◆ Upon check-in, an inventory of the facility and equipment must be made. The Camp Ranger or Campmaster should be notified immediately of any damage to the facility or missing equipment.
- ◆ The leader in charge is responsible for the proper use, inventory and cleaning of the facility. The leader will also be held responsible for damage by any outside group(s) if they are allowed to use the facility in violation of the permit.
- ◆ Equipment is to be stored in designated areas to facilitate checkout.
- ◆ The checkout section of the permit must be signed by the Camp Ranger or Campmaster in order for the security deposit to be returned.
- ◆ Anyone (Scout or non-Scout) using the Catholic Chapel is subject to all camp regulations.

### 6.5. Order of the Arrow Building

- ◆ These facilities at the reservation are used primarily during Order of the Arrow events, summer camp and council activities. They may be used at other times when available. However, Order of the Arrow activities have priority over all other functions

### 6.6. Dining Hall

#### 6.6.1. USE

The dining hall is available only for approved council functions. It is not available for unit or district functions without a special request application. The council approved kitchen staff will do all use of the kitchen equipment.

#### 6.6.2. Policies for Kitchen Area

- ◆ Fees are detailed in section 6.1 of this manual.
- ◆ Keys to the facility will be issued to the person in charge only and may be obtained from the Camp Ranger or Campmaster.
- ◆ The leader in charge is responsible for the proper use, inventory and cleaning of the facility. The leader will also be held responsible for damage by any outside group(s) if they are allowed to use the facility in violation of the permit.
- ◆ Upon check-in, an inventory of the facility and equipment **MUST** be made. Each facility has it's own check-in/check-out form. Equipment not requested on the original application will not be available to the user and will be locked in a storage area. Upon checkout, the user will return

equipment to the proper places in the storage area. The checkout section of the permit must be signed by the Camp Ranger or Campmaster in order for the security deposit to be returned.

## **6.7. Lake Harvey Peltier (Morning Glory Lake)**

### **6.7.1. Aquatics Regulations**

#### **❖ *Prior to Camping***

- ◆ Complete and attach supplementary permit to application.
- ◆ All units must have signed the statement on the camp permit that affirms their usage and knowledge of the BSA Safe Swim Defense Plan, Safety Afloat, and any additional SSR supplemental rules.
- ◆ The Campmaster or Camp Ranger must verify that qualified personnel and the leader in charge are with the unit during aquatic activities. A certified Safe Swim Defense adult over 21 is required. Attach a copy of this person's certification to the original "Application for Use of Camp" form.

#### **❖ *During the Event***

- ◆ The unit **MUST** have two-deep leadership at ALL times the unit is using the water facilities. Additional adults may be required to maintain an 8:1 ratio at ALL times.
- ◆ The certified lifeguard(s) may not leave the waterfront unattended at any time that swimmers or boaters are in the designated areas.
- ◆ The SAFE SWIM DEFENSE PLAN and SAFETY ALOAT PLAN must be in use at all times on the water.
- ◆ Camp has lifesaving equipment available for use whenever a unit is conducting aquatic activities. This equipment must be picked up from the Camp Ranger or Campmaster prior to the start of any aquatic activities. Equipment must be checked in and stored properly when water activities have been completed. Fees for the use of this equipment are outlined in section 6.1 of this manual.
- ◆ Backup ADULT rescue teams with current Safe Swim Defense certification **MUST** supplement lifeguards with the safety boat and other supplied equipment.
- ◆ The tower will be manned with lookouts whenever aquatic activities are in progress. If boating is approved, binoculars must be used to observe all boaters.
- ◆ The buddy system and tag board will be used to control access to the waterfront. Units must use the appropriate BSA buddy tags or an approved form of identification. They will be available for purchase at camp for units needing them. See the Camp Ranger or Campmaster if you need to purchase buddy tags.

**◆ OTHER REGULATIONS**

- ◆ Should the unit need to leave the waterfront, even for a short break, all boats will be removed from the water and properly stored upside down on the designated racks. All lifejackets, oars, and paddles will be locked in their storage facilities or taken with the unit until they return to check-in the equipment. This will prevent unauthorized use of equipment.
- ◆ Everyone **MUST** stay off the lake during lightning and storms.
- ◆ All lifejackets, oars, paddles and safety equipment must be returned to the Camp Ranger or the Campmaster upon completion of water activities.
  
- ◆ All boating equipment must remain on the Council property. Units may not remove canoes or other craft from camp for use on other public or private property.
  
- ◆ Swimming is **ONLY** allowed in the designated areas of the lake & with approved permit & qualified personnel.
  
- ◆ Private Gasoline **POWERED** motorboats are prohibited from use on the lake at all times. Motorboats may be approved for summer camp or other Council Level Activities.
  
- ◆ Training to obtain a swimming or lifesaving merit badge must be done under the supervision of a certified adult.
  
- ◆ If foul weather prevents use during the scheduled time, the Camp Ranger or Campmaster must be consulted to reschedule the activity.

**6.7.2. Safe Swim Defense**

All Adult Leaders must faithfully observe all the following safety procedures as required by the Safe Swim Defense plan.

- ◆ Be CPR qualified or use assistants who are certified.
- ◆ Require evidence of fitness. Adjust supervision to anticipate any potential risks.
- ◆ Pre-swim exploration of swim area - three areas identified: 1) non-swimmers, 2) beginners, 3) swimmers.
- ◆ Lifeguards posted and equipped with poles, lines, and flotation devices for lifesaving.
- ◆ A lookout posted where he can see all areas at all times.
- ◆ Swimmers divided into ability groups - non-swimmers, beginners, and swimmers.
- ◆ All swimmers paired as buddies and always swim with buddies.
- ◆ Intelligent discipline maintained at all times.

## 6.8. Project C.O.P.E.

### 6.8.1 Project C.O.P.E. Regulations -- District and Unit functions

#### ◆ *Prior to Camping*

- ◆ Complete and attach supplementary permit to application.
- ◆ All events must have sufficient authorized Project C.O.P.E. staff personnel to comply with BSA Project C.O.P.E. regulations (see supplementary permit, see Appendix). A list of authorized personnel is maintained in the Council Services Office. Include a list of authorized personnel who have agreed to participate in this activity to the original "Application for Use of Camp" form.
- ◆ The Campmaster or Camp Ranger must verify that qualified personnel and the leader in charge are with the participants during Project C.O.P.E. activities.

#### ◆ *During the Event*

- ◆ The event must provide its own two-deep leadership and comply with all camp regulations without relying on Project C.O.P.E. staff.
- ◆ Event leadership must certify that all participating youth are registered BSA members and at least 14 years of age as of the date of the event -- units must provide a copy of current rosters for review by Project C.O.P.E. staff at the event.
- ◆ Participating youth must have signed and completed Class 1 health forms and Project C.O.P.E. parental permission forms. These must be delivered to the Project C.O.P.E. Director prior to the start of the event. Adult participants must have Class 2 or 3 health forms, as appropriate.
- ◆ Project C.O.P.E. staff are in absolute control of the C.O.P.E. course at all times and will certify safety of all individuals. The course director has absolute authority to determine if unsafe conditions exist and may close the course at any time his sole judgment warrants.
- ◆ The event should, as a matter of courtesy, provide appropriate meals for the Project C.O.P.E. staff as for event adults and guests.

## **7. GENERAL POLICIES**

### **7.1. ADULT LEADERSHIP**

- ◆ Leaders must be currently registered with the Boy Scouts of America.
- ◆ Leaders will be held responsible for the actions of all youth and adults in their unit.
- ◆ Two leaders are required to apply for a tour permit. At least one of the two leaders should be BSA trained. These two leaders can be responsible for a maximum of eight Boy Scouts. If the number of Scouts exceeds eight, then one additional leader or parent is required for each group of eight (8) Boy Scouts. Cub Scouts are required to be on a one to three ratio with either a parent/legal guardian or an adult designated by that parent or guardian. Webelos Scouts are required to be on a one to five ratio. The Tiger Cub parent/son partnership requires the boy to share sleeping accommodations with his parent and to be with his parent at all Scouting functions.
- ◆ Leaders must remain in the campsite or activity area actively supervising their units.
- ◆ Adult leaders (18 years & older) and youth members (under 18 years old) are prohibited by the Youth Protection Policy from showering together or sleeping in the same tent. This includes parent/son campouts for all levels of Cub Scouting, Boy Scouting and Exploring. The only exception to this policy is that a parent/legal guardian may share the same tent with their child (It is required that Tiger Cub parent/son teams stay in the same tent).
- ◆ Adult volunteer Scouters MUST have a Council-approved permit to stay at camp and use any facilities. Units are required to have updated medical forms on all campers. Units are required to furnish a complete roster of all youth and adult campers.
- ◆ Non-unit and/or non-staff adult volunteer Scouters may stay with youth staff in the staff or commissioner areas although they must be quartered in a separate designated area. This includes the Summer/Winter Camp periods.
- ◆ Coed units must have at least one adult (21 years of age) male and female advisor camping with the unit.
- ◆ All leaders must lead by example.
- ◆ Scouting is a uniformed program. Leaders should wear and encourage their Scouts to wear the proper uniform.

## **7.2. UNIT LEADER RESPONSIBILITIES**

**7.2.1. Conserve the resources of Salmen Scout Reservation and keep it clean. The Council Camping Committee requests that you comply with the following:**

- ◆ Bring your own firewood. Stack it against a tree as a courtesy pile. Downed (dead) wood from SSR may be used as supplementary firewood. Standing (live) wood may not be cut.
- ◆ Camp stoves may be used with adult supervision. Charcoal can be used for cooking in lieu of building cooking fires.
- ◆ Limit and closely monitor the use of axes and hatchets. CUB SCOUTS MAY NOT USE AXES OR HATCHETS AND SHOULD NOT HAVE THEM IN THEIR POSSESSION!
- ◆ Litter is a problem. Unit leaders must eliminate litter at its source. Please pick up and dispose of litter properly. Police your campsites and pick up all litter even that which was left by other campers.
- ◆ Limit use of Styrofoam disposable plates, cups, or utensils. Do not burn these items. Use of paper plates and cups is preferable. Dispose of used plates and cups by burning or depositing in dumpster.
- ◆ Police the showers after use. Pick up all litter! Make sure that all of the water is turned off. The cost to maintain and run our water pumps is very expensive.
- ◆ Always set a good example for your Scouts to follow.

## **7.3. DISCIPLINE**

**7.3.1. Be prepared to deal with the problems that are most likely to arise. Some examples of disciplinary problems are:**

- ◆ Leaving camp without permission.
- ◆ Swimming after hours.
- ◆ Unnecessary noise at night.
- ◆ Raiding, hazing, stealing or other improper behavior.

### **7.3.2. Concepts**

- ◆ Discipline of campers is the unit leader's job, except in emergencies or extreme cases where the Camp Ranger, Campmaster or Camp Director may have to intervene.
- ◆ There should be clear and concise regulations governing the behavior of all camp staff, unit leaders and campers. The camp regulations shall apply to everybody in the camp, including staff (adult and youth) and visitors.
- ◆ Punishment should be used only as a last resort - the real objective should be to provide a positive influence for correcting the offending behavior.
- ◆ Any form of child abuse, including hazing, must not be tolerated.
- ◆ Establish traditions on the correct thing to do at camp. Make it clear that the Scout Oath and Law are the accepted code and constant guide to all relationships within the camp. The staff members are the interpreters of the spirit of Scouting as well as the skills of Scout craft.
- ◆ Think through the possible causes and effects for breaches of discipline and determine in advance the possible course to be taken. Most of these can be averted. Be clear. Be considerate. Be sure. Be fair. Be firm. BE PREPARED!

#### **7.4. USE OF PRIVATE PROPERTY BY SCOUTING UNITS**

- ◆ Do not enter private property without permission. Respect any "No Trespassing" notices that are posted.
- ◆ Establish friendly relations with all residents and property owners around the camp by inviting them to certain functions in the camp. This will lead to understanding and personal support. If neighbors are not sympathetic to Scouting, campers should be careful not to trespass on their property. You may win their respect later after they see that your unit respects the outdoors and camps responsibly.
- ◆ Secure fire permits in areas requiring them.

#### **7.5. VISITOR CONTROL, PRIVILEGES, USE OF EQUIPMENT**

##### **7.5.1. Policy regarding Visitors**

- ◆ The primary purpose of the camp is to provide camping opportunities for Scouts and to provide an area to train volunteer leaders to serve them more effectively. The Council is under no obligation to make its facilities or services available to visitors or parents except to promote the goals stated previously.

##### **7.5.2. Policy regarding control of visitors not involved in the program:**

- ◆ Establish a firm policy regarding visitors to the camp. Set dates and time limits which are announced in the literature or announcements for each activity.



- ◆ Provide a marked Visitors' parking area. Visitors' autos should not be driven through camp while an activity is in progress.
- ◆ Be prepared to escort visitors through the camp. The Program Activity Chairman or his designee should provide a knowledgeable guide for the visitors. The guide can be a Scout, Scouter or staff member depending on the circumstances and availability of personnel.
- ◆ Provide a picnic area with tables, potable water and bathrooms near the parking lot.
- ◆ Register all visitors and provide instructions regarding their access to the site and their responsibilities while on Council property.
- ◆ If visitors are allowed to use any program areas, facilities or equipment, they must be properly supervised. Use of the facilities is permitted only if it does not interfere with the planned activities of the camp.

## **7.6. CAMP SERVICE PERIOD**

- ◆ A service period is the time set aside for a community service project. It can have citizenship training value. Usually only a few campers from each campsite will be needed on any one day. Routine jobs around camp such as general cleanup, wood detail, filling fire buckets and other special projects involving trail repair, conservation, and general camp improvement can be done.
- ◆ Assigning projects to campsites or having leaders select projects at a meeting with the Camp Ranger or Campmaster can make assignments.
- ◆ Naturally, each unit accepts responsibility for the proper cleanup or improvement of its own site.

## 8. EMERGENCIES IN CAMP

### 8.1. Procedures

- ◆ The best defense against an emergency is preparedness. Emergencies have happened in camps - missing campers, fires, floods, windstorms, epidemics, serious illnesses, serious accidents, fatalities, etc. Be sure you are familiar with all types and causes of emergencies and that you have a plan for each.
- ◆ During ANY emergency contact the Camp Director, Campmaster or Camp Ranger on duty immediately. They will assist you as needed.
- ◆ In the event of accident, serious injury, illness or death, parents or guardians should be notified by the Camp Director or Scout Executive, as soon as possible.

### 8.2. EMERGENCY INFORMATION AND TELEPHONE NUMBERS

<b>Camp Ranger</b>	228-255-1336
<b>Salmen Scout Reservation</b>	228-255-7336
<b>VFW Post 58 Volunteer Fire Dept.</b>	228-255-1313
<b>Police: Hancock County Sheriff</b>	228-467-5101
<b>Mobile Medic Ambulance Service</b>	228-897-1196
<b>Hospital: Hancock Medical Center</b>	228-467-9081
<b>Keith Christopher, Director of Support Services</b>	504-828-2472
<b>Tim Bugg, Scout Executive</b>	504-725-1437

#### Directions to Hancock Medical Center 228 - 467-9081

- ◆ Exit Camp and return to Mississippi Hwy. 603 South toward Bay St. Louis.
- ◆ Continue South past the intersection of Hwy. 603 and I-10
- ◆ Turn left at US Hwy. 190 EAST toward Gulfport
- ◆ Travel approximately 3 miles east on US Hwy. 190
- ◆ Hancock Medical Center is set back from highway on your left.

**8.3. MISSING PERSON(S)**

- ◆ **A unit roster of all campers should be presented to the Campmaster upon entering Salmen Scout Reservation. This should include all participating adults, Scouts, and non-registered guests. This complete roster of everyone in camp can be used as a checklist if anyone is missing. It will provide the necessary information to contact a camper's home in the event of any emergency. A copy of the unit roster is acceptable. A council provided form would be made available.**

**8.3.1. Possible Explanations:**

- ◆ Wandered off by himself and may be in camp.
- ◆ Left camp for nearby town without permission.
- ◆ Decided to go home without giving notice.
- ◆ Sleepwalking.
- ◆ Lost - did not return with group on hike, wandered away from outpost camp.
- ◆ Missing from the waterfront.

**8.3.2. Protective Procedures and Policies:**

- ◆ Roster by units in camp, with each camper's name and address.
- ◆ Copy of each camper's (adult and youth) medical forms on file with the Camp Medic or retained by the unit leader as directed by the camp policy.
- ◆ Roll call each morning, bed check every night and periodic daytime checks
- ◆ Enforce the use of the Buddy System.

**8.3.3. Special Precautions for Hiking Activities**

- ◆ List of campers on hike.
- ◆ Periodic head count of group by leaders.
- ◆ Responsible leaders at front and rear of party, with minimum of two leaders with every party on an extended hike.
- ◆ Stress responsibility of each hiker to stay with the patrol or group.
- ◆ Always use the buddy system.

- ◆ Smallest hiking group suggested - three or four. If one is hurt, one can remain with the victim and the other can go for help.
- ◆ Know the surrounding country.
- ◆ Post possible hazards.
- ◆ Erect railing or post warnings around dangerous areas in camp.
- ◆ Instruct leaders and campers about possible hazards.
- ◆ Enforce clear-cut rules before leaving camp.
- ◆ Practice positive waterfront procedures.

#### **8.3.4. Remedies (in Priority Order):**

1. Notify Camp Director, leader in charge of activity, Campmaster or Camp Ranger.
2. Person notified in 8.3.4.1 will organize search parties as required.
3. Notify Sheriff's Department if unable to locate with initial search of camp or immediately if inclement weather, darkness or other factors may place the missing person(s) in extreme danger.

## **8.4. FIRE**

### **8.4.1. Possible Explanations:**

- ◆ Forest fires nearby, threatening camp.
- ◆ Fire in camp - danger to people, buildings, property, sleeping quarters, or surrounding forest.

### **8.4.2. Protective Measures:**

- ◆ Campfire Ring: An adequate TEN-foot circle cleared around fire with VERTICAL clearance so as not to ignite overhead tree branches.
- ◆ No campfires directly under any utility lines.
- ◆ Enforce "no flames in tents" rule. Each tent should be stenciled "No Flames in Tents".
- ◆ Allow no open flame within 10 feet of any tent.
- ◆ Organize Scout Fireguard. Assign Scouts to monitor all fires, continuously.
- ◆ Have fire-fighting equipment sufficient in type and quantity to protect structures, tents, field and forest. Each campsite will maintain a filled fire barrel & sufficient fire buckets. When not in use the barrel is stored empty of water in the covered latrine area of each campsite. The fire buckets are placed inside the empty barrel. Fire barrels are not to be used for trash and garbage!

- ◆ Schedule frequent fire drills and checking of equipment.
- ◆ Conspicuously post telephone numbers and location of emergency help.
- ◆ Have map of roads and trails readily available for access to fire and for escape, if necessary.
- ◆ Properly store gasoline, kerosene, and other combustible materials. Any liquid fuels brought into camp must be stored in the flammable materials storage area located behind the Trading Post or secured in a locked vehicle. Liquid fuels are not to be accessible to youth in the individual campsites.
- ◆ All appliances using liquid fuel must be filled under the direct supervision of an adult leader. Liquid fuel appliances must be lit and operated under the guidance of an adult. Liquid fuels may not be used in campfires. Charcoal lighter fluid is used solely for starting charcoal fires.
- ◆ No explosives or fireworks in camp. This applies to all Scouts, Scouters, visitors or staff members.
- ◆ See Camp Health and Safety for details on Camp Fireguard Plan.

## **8.5. FLOOD**

### **8.5.1. Possible Explanations:**

- ◆ Dangers of flash floods to groups in outpost camps.
- ◆ Rising river in camps with low areas.

### **8.5.2. Protective Measures:**

- ◆ Give proper instruction to leaders of hike groups.
- ◆ Locate campsites on high ground.
- ◆ Note evidence of previous high water.
- ◆ Do not permit camping in low areas.
- ◆ In permanently established camps with low areas on a river or tidewater area, keep all camp improvements on high ground especially sleeping cabins, tents, and health lodge.
- ◆ Bridges should be constructed to provide an unobstructed stream flow and prevent damming from debris during high water.

## **8.6 TORNADO OR WINDSTORM**

### **8.6.1 Possible hazards:**

- ◆ Falling limbs or trees.

- ◆ Damaged or dead trees need to be reported to the Campmaster or ranger for removal as soon as possible.
- ◆ Collapse of buildings.
- ◆ Hanging or fallen power lines from utility poles.

#### 8.6.2 Protective Measures:

- ◆ Remove all dead branches or standing dead trees from sleeping and activity areas.
- ◆ Instruct campers and leaders to get into buildings or shelters and get down as low as possible.

## 8.7 LIGHTNING & THUNDERSTORMS

### 8.7.1 Before Lightning Strikes:

- ◆ Keep an eye on the sky. Look for darkening skies, flashes of light or increased wind. Listen for the sound of thunder. If you can hear thunder, you are close enough to the storm to be struck by lightning. Immediate evacuation from water activities. All Scouters should seek appropriate and safe shelter at least 100 yards from the waterfront.

### 8.7.2 Approved Shelters:

- ◆ Approved shelter areas are the man-made buildings of Salmen Scout Reservation. Campers and visitors should seek immediate shelter at the first sign of severe weather. Care must be exercised to avoid contact with any surfaces that conduct electricity. These include all electrical appliances including telephones, water pipes, drinking fountains, and electrical switches. Stay away from windows and open doorways. Do not stand on wet surfaces.

### 8.7.3 Safety Crouch:

- ◆ If caught out of doors during an approaching storm, the “**Safety Crouch**” is recommended when no shelter can be found. All persons should disperse 15 –20 feet apart, crouch down low on the balls of your feet, wrap your arms around your legs below your knees, and tuck your head below your knees. ***This is especially important if you feel a tingling on the surface of your skin, or if your body hair stands up away from your body.***

### 8.7.4 Alternate Shelter:

- ◆ If you are in a campsite and unable to get to recommended shelter, you should sit on the bunks (with your feet up on the bunk) resting on wooden floor pallets and not on the ground. Avoid contact with metal bed frames or any metallic objects that could conduct electricity.
- ◆ If you are caught on the trail and cannot get to shelter, you should avoid the tops of hills and avoid standing under tall trees or under power lines. Crouching down in low-lying areas away from the tall trees offers the best protection. You should not be carrying metal-framed backpacks or other metal objects such as umbrellas. You should avoid metal objects such as canoes and metal walking sticks. Avoid standing in water. Lightning striking a tree will run down the tree trunk and outward through the root systems. Avoid crouching close to any tall trees. Maintain a least a 15 feet separation between people and 15 feet away from tall trees.

- ◆ If you are boating on the far side of the lake and do not have adequate time to return to the dock, you should dock at the closest shoreline, drag the boat on shore, and seek the best possible shelter as described above. Do NOT seek shelter under the metal boat.

#### **8.7.5 Lightning Casualties:**

- ◆ If a fellow camper is struck by lightning, get help immediately. People struck by lightning carry NO electrical charge and can be handled safely by rescuers. Provide necessary CPR after determining the person's condition. Check for burns where the lightning struck and left the person's body



#### **8.7.6 Automobiles Offer Protection:**

- ◆ Automobiles (except convertibles) are considered safe during storms. Keep all windows closed and do not touch metal objects of the vehicle.

#### **8.7.7 Objects to Avoid:**

- ◆ If caught in an open area avoid metal objects such as wire fences, clotheslines, metal pipes, rails, power lines and poles, metal objects such as metal sheds, tractors, ATVs, farm equipment, bicycles.

#### **8.7.8 Resume Normal Activities:**

- ◆ Suspend activities for at least 30 minutes after the last observed lightning or thunder. A full accounting for all persons should be performed after the storm. Campmasters, Program and Activity Directors, Unit Leadership, District Staff, or other District and Adult Leaders should perform a comprehensive inspection of all activity areas.

## **8.8. EPIDEMICS OR MASS ILLNESSES**

### **8.8.1. Possible Hazards:**

- ◆ Food poisoning.
- ◆ Outbreak of contagious disease.

### **8.8.2. Protective Measures:**

- ◆ The cook and adult leader in charge of the activity will inspect all foods before and during preparation. All food and serving equipment will be inspected prior to serving food to campers.
- ◆ Personal hygiene standards will be enforced for all food handlers.
- ◆ Regularly inspect cooking and eating areas to ensure proper washing and storage of food and utensils. Verify that dairy products and perishables are stored properly and food preparation areas are kept clean.
- ◆ Frequently check water supply for contamination.
- ◆ Always have emergency transportation available in camp.

## 8.9. **SERIOUS ACCIDENTS OR FATALITIES**

### 8.9.1. Procedures:

- ◆ Care for the injured person.
- ◆ Get medical help, alert hospital and arrange transportation.
- ◆ Notify council authority - Scout Executive, Council President, or duly appointed council leader. Council professional will make further family and legal authority contacts.
- ◆ Council authority should notify national office (director of Health and Safety) and the regional office by fax or telegram. Follow instructions on report form No. 19-148, Preliminary Report of Fatal or Serious Accidents and Illnesses.
- ◆ Collect (in writing) all facts as soon as possible, including statements of witnesses.

## 8.10. **SPECIAL HAZARDS**

- ◆ **No hazardous materials allowed at Camp.**
- ◆ Unit Leaders are responsible for securing and notifying the camp authorities of any hazardous materials discovered in camp.
- ◆ The Camp Director, Campmaster or Camp Ranger shall be responsible for notifying the proper authorities to arrange for disposal.

## 8.11. **SAFE TRANSPORTATION**

### 8.11.1. General Information

- ◆ This outline should be used as a reference in the training of all unit leaders before going to camp or on tour.
- ◆ Automobiles are the most popular form of transportation, particularly for small groups. They are more comfortable and more economical than busses and have the added advantage of being able to get to places not easily accessible to larger vehicles.
- ◆ The temptation to travel at excessive rates of speed and to overload seems to be greater with automobiles, however, than with other vehicles. Comfort, as well as safety should be considered on any extensive trip. Speeding and overcrowding do not contribute to either. Passengers are limited to the number of safety seat belts available for passengers.
- ◆ The National Health and Safety Committee, after a study of accident case reports submitted over a period of years, has developed guidelines on vehicle safety.
- ◆ When vehicles are stopped on the side of the road all passengers should exit and stand off the shoulder of the road. If cars require repairs, particularly when tire changes are to be made, they should



be driven off of the road, if possible. If a disabled car or truck is still on the road at night, be sure that a red flare or flashing light is plainly visible at all times. Parking lights and driving lights should be turned off so approaching cars will not mistake the disabled vehicle for one moving on the road. A rear guard with a flashlight should be placed 75 feet back of the vehicle to signal approaching traffic.



**8.11.2. There are some general rules governing transportation by automobile:**

- ◆ Riding outside of any vehicle, including the bed of any truck, **MUST NOT BE PERMITTED.**
- ◆ Tour leader must be 21. Follow the driver age requirements listed on the local and national tour permits.
- ◆ All occupants must use a seat belt.
- ◆ Vehicles must be inspected and certified in good condition as to brakes, steering, lights, tires, etc.
- ◆ All driving should be done in daylight hours, whenever possible.
- ◆ There should be a relief driver for every group if trip exceeds 2 days travel.
- ◆ Adequate property damage and public liability insurance must be carried.

**8.11.3 BUSES, TRUCKS, TRAILERS**

◆ For groups of 20 or more people, buses offer safe, comfortable and economical transportation. Charter buses from established transportation companies are recommended for long distance trips. They have the added advantage of insurance coverage, which must be provided by common carriers.

◆ Some state laws permit the use of school buses. Such buses can sometimes be secured for actual running expenses and wages of the driver, who is experienced in driving groups of children. During the summer vacation period, school buses may not be covered by insurance. This possibility should always be investigated. The cost of extending the coverage is usually moderate. The use of a privately owned bus is not recommended.

- ◆ Trucks are not to be used for transportation of passengers, except in the cab.
- ◆ Trailers must never be used for carrying passengers. Trailers may be used for carrying equipment, provided they meet the safety, lighting, and licensing requirements of state laws.

## **8.12. HEALTH AND SAFETY PROTECTION**

- ◆ Camp Health and Safety contains all basic information needed by Camp Directors, Health Officers, Health and Safety Committees, and other professional and volunteer Scouters related to camping. This publication should be available in the local Council Service Center and Camp.
- ◆ The "Guide to Safe Scouting" is the primary reference for all policies and procedures to be followed at camp.

## **9. SPECIAL VOLUNTEER SERVICES**

### **9.1. CAMPMASTER PROGRAM AT SALMEN SCOUT RESERVATION**

#### **9.1.1 Need for Campmaster Corps: The Campmaster Corps has been developed to provide assistance for SSR Campers & Visitors.**

- ◆ The new changes at SSR and the new facilities being put into place, coupled with the already existing need to help new leaders at camp, have posed new requirements. We have identified persons at camp who can be central points of contact each weekend to act as the camp liaison to all campers. This new position is named Campmaster.
- ◆ The Campmasters exist for acquainting new Cub or Scout leaders to SSR on their first outing at camp. Questions by these new leaders generally are aimed at the Campmaster to free the Camp Ranger.
- ◆ All items at camp must be checked out and accounted for by the Campmaster. This frees the camp ranger or his assistants to accomplish their duties.
- ◆ The main point of contact for all SSR related matters while at camp is the Campmaster.

#### **9.1.2. FUNCTION:**

- ◆ The name and location of the Campmaster for the weekend will be posted at the Welcome Center adjacent to the camp's front gate. The Campmaster will provide a friendly face and central point of contact for all units utilizing the camp. He will provide assistance as needed and will be responsible for check-in, check-out, assignments of campsites, issue/turn-in of equipment, opening of event areas, etc. The Campmaster will introduce himself (herself) to new leaders in the area and offer assistance in orienting them to the camp and its facilities.

#### **9.1.3. METHOD OF IMPLEMENTATION (SELECTION of CAMPMASTERS):**

- ◆ Experienced Scouters who will be at camp on any given weekend camping with their units can handle the Campmaster duties. They must realize that their duty is to all of the units at the camp and not just their unit. Scouters will volunteer for the weekends that need a Campmaster either by calling the Scout Office or signing up with the Chief Campmaster or the Scout professional working with the Campmaster Program.
- ◆ The Council's volunteer Chief Campmaster will maintain a master schedule and work with units to encourage participation in the corps for any given weekend. See the SSR Campmaster Guide for supplemental information on relationships between Campers and Campmasters.
- ◆ The Council Camping Committee has approved the concept of and pursuit of formalizing instruction for the implementation of the Campmaster Corps. This training will be conducted on a periodic basis as policy changes occur and new Campmasters are recruited.

## **9.2. CMS - CAMP MAINTENANCE SERVICES AT SSR**

- ◆ Regular assistance is needed from qualified adults and units at camp for projects year round. A Saturday workday is set aside each month for CMS (except summer months, November and December).
  
- ◆ See the current Eh La Bas for details of planned **POOBAH** workdays.

## **10. CUB SCOUT CAMPING**

### **10.1. CUBS, WEBELOS, PARENTS, FAMILIES**

◆ Camping and outdoor activities fulfill a Cub Scout's need for fun, excitement and adventure. These experiences encourage him to spend quality time with family and friends. Camping satisfies a boy's curiosity about the life-style of the American pioneer. Council camps directed by qualified leaders provide an ideal place for these activities. Scouting's outdoor program provides an ever-increasing challenge out of doors. Try our new **Cub World**.

## **10.2. CUB SCOUT TRIPS AND EXCURSIONS**

- ◆ Trips or excursions by Cub Scout packs under chartered organization leadership are a recognized part of the Cub Scout program when conducted in accordance with established procedures. Permits for such tours shall be issued locally or nationally depending on distances traveled. Trips normally will be one-day excursions. When overnight stops are planned, participants will stay in private homes, motels, hotels, and council pre-approved camping facilities. These camping facilities may be Boy Scout Camps or Private Campgrounds, but they must be council approved on a case-by-case basis. Overnight quarters such as the USS Kidd or USS Alabama may qualify. Den leaders, pack leaders, and parents are expected to accompany the boys on approved trips.
- ◆ It is the policy of the Boy Scouts of America that one adult may never lead outings without another adult. Two registered adult leaders or one registered adult leader and a parent of a participant, one of who must be 21 years of age or older, are required for all trips or outings. Depending upon the distance traveled and the type of activity, leadership requirements will vary from a minimum of two leaders per eight Scouts to a one on one ratio (one parent/guardian per Scout). Refer to the latest "Guide to Safe Scouting" and the youth protection guidelines for the current policy. When in doubt or for special circumstances please contact either Council Services or the District Executive for your area for advice. In any case, remember that these guidelines serve to protect the Scouts and the leaders. It is the responsibility of the chartered organization of any Cub Scout pack to stress to the committees and leadership of the unit that sufficient adult leadership must be provided on all trips and outings.

## **10.3. BSA FAMILY CAMPING**

◆ Family camping in local council camps may be approved for individual families or groups of families (including groups of families from the same Cub Scout pack) at the option of the council. There shall be at least one parent/guardian (21 or older) for each family unit.

## **10.4. INDIVIDUAL FAMILY CAMPING**

◆ Family camping conducted by each individual family is not an activity of the Boy Scouts of America covered by the general liability insurance program

## **10.5. STANDARDS FOR PRIVACY ON TRIPS OR OUTINGS**

◆ To support the BSA policy of two-deep leadership on all trips or outings, we must address the sleeping arrangements of male and female leaders. All leaders are expected to reflect high moral standards established by customs, traditional values, and religious teachings. Male and female leaders require separate sleeping facilities. Married couples may share the same quarters if appropriate facilities are available. Male and female youth participants must not share the same sleeping facilities. When tents are used, no youth will stay in the tent of an adult other than his or her parent or guardian. When housing other than tents is used, separate housing must be provided for both male and female participants. Adult male leaders must be responsible for the male participants. Adult female leaders must be responsible for the female participants. Adult leaders need to respect the privacy of youth members in situations where the youths are changing clothes or taking showers and intrude only to the extent that health and safety require. Adults also need to protect their own privacy in similar situations. Although it is not mandatory, councils are strongly encouraged to have separate shower and latrine facilities for females. In camps where separate facilities are not available, separate shower schedules for males and females should be posted. Use the buddy system for latrine use by having one person wait outside the entrance or use Occupied/Unoccupied or Male/Female signs on doors.

## **10.6. CUB SCOUT PACK NATIONAL QUALITY UNIT AWARD**

◆ • Each Cub Scout Pack must achieve a certain number of requirements to qualify for this award. Current requirements are published each year and furnished to units with their recharter packages. One of the requirements is participation in outdoor activities. To meet this requirement the pack is to participate in one or more of the following experiences: Cub Scout day camp, resident camp, Webelos den overnighter, other activity conducted and/or approved by the local council.

◆ • WEBELOS DEN OVERNIGHT CAMPING - Webelos Scout-parent overnighters introduce the boy to the camping program under the supervision of his parent or guardian. However, if a parent can't attend, arrangements must be made by the boy's family for another youth's parent (but not the Webelos Leader) or other adult relative or friend to be a substitute at the campout. It is essential that the Webelos Scout be under the direct supervision of an adult. Joint den/troop campouts are encouraged for dens of fifth grade Webelos to strengthen ties between the pack and troop. A parent must accompany each Webelos Scout, guardian or other adult as described previously while on these campouts. Webelos dens are encouraged to have several overnighters a year.

◆ RESIDENT CAMPING - Resident camping is an organized camping program covering at least two nights and operating under certified leadership in an established Scout camp operated by the council during the normal camping season. Cub Scouts, Webelos Scouts, and parents participate with den and pack leaders in a theme-related program. All Cub Scout and Webelos Scouts resident camps shall be conducted in accordance with established standards as given in National Standards for Cub Scout/Boy Scout Resident Camps. These resident camps can include the outdoor program areas such as Showmanship, Sportsmanship, Craftsmanship, Waterfront, Fitness, Nature, and Campcraft.

## **10.7. CUB SCOUT RESTRICTIONS AT SALMEN SCOUT RESERVATION**

### **10.7.1. General information**

- ◆ Since Cub Scouts are younger, less experienced, and less mature than their Boy Scout brothers, it is important that certain restrictions be placed on Cub Scout age boys at SSR. Practicing these restrictions while family camping elsewhere will help teach boys proper camping techniques.

### 10.7.2 Wandering

- ◆ Cub Scouts must stay within their assigned campsites. They may not wander off, even with a buddy. When leaving an area, all Cub Scouts must be in the company of a den leader or other adult assigned to the safety and security of the boys.

- ◆ When away from their campsites, boys must stay with their den leader and not wander away from the group. The buddy system should be in effect at all times away from campsite.

### 10.7.3 Knives

- ◆ Tigers and Wolf Cub Scouts are not permitted to use knives. Bears and Webelos, who have earned their Whittling Chip Card and have taken the Pocket Knife Pledge, may possess a folding pocketknife. The knife must be closed and carried in the pocket, not the hand. It may only be used under adult supervision. Cub Scout age boys may not carry or use sheath knives. Saws should be treated as knives.

### 10.7.4 Axes and Hatchets

- ◆ Axes and hatchets are Boy Scout tools. No Cub Scout may possess or use these tools at SSR. Special instructions are taught to Boy Scouts in the proper handling and use of axes and hatchets. Cub Scouts with either of these tools will have the tool removed by the nearest adult. The tool will be returned to the boy's parent or leader when the Scout leaves SSR.

### 10.7.5 Fire

- ◆ Fire is a fascination to most young boys. They seem compelled to poke sticks in it. Adult leaders must monitor pack campfires continuously. No person is allowed to leave a campfire with a burning or smoldering stick. Such items can burn people, equipment, or start other fires that could spread rapidly out of control. Cub Scouts may not possess matches or lighters for the same reasons. Campfires must be limited in size and to designated fire areas within the campsite. Campsites must maintain filled fire barrel and fire buckets.

### 10.7.6 Kitchen Areas

- ◆ Cub Scout Pack kitchen areas should be well marked roped off and is completely off limits to Cub Scouts. Areas where stoves are used and hot water or food are being prepared, must not be accessible to Cub Scouts. Adults use knives and sharp items in food preparation. These are not always properly stored immediately after use. Keep the Scouts away from food preparation areas. Set up a serving area adjacent to food preparation areas to safely provide for serving food.

### 10.7.7 Water Safety

◆ Water safety applies to all Scouts regardless of age, rank or swimming ability. When camping or conducting activities where bodies of water are readily accessible (pools, lakes, rivers or ocean) a firm reminder is necessary to caution Cub Scout leaders of water dangers. Cub Scouts must stay away from the edge of the water. No hiking or fishing without proper adult supervision is to be permitted. Cub Scouts are not allowed in boats unless a special approved program provides the proper supervision for them and their adult partners. Boating activities require that both the Scouts and their adult partners wear personal flotation devices at all times. No Cub Scout will go swimming unless the area is open, swimming has been approved for the unit, the buddy system is in effect and adequate lifeguards with adult supervision have been provided.

### 10.7.8 Rope Safety

◆ Rope safety is an often overlooked, potential danger. No Cub Scout is to tie his or another person's body with rope. Rope should not be draped over the shoulders or around the neck. Rope should not be dragged or strung so that it causes a tripping hazard. Rope, whether designed for clotheslines or other purposes and strung between trees or poles must be high enough to keep from "clotheslining" people walking through the area. Guy ropes to support tents and flies should be staked reasonably close to these structures to prevent tripping. Any ropes that present tripping hazards or could be a hazard to people walking through an area must be flagged with strips of bright colored cloth or surveyors flagging tape.

### 10.7.9 Tents

◆ Tents should be pitched in areas designated by host troops, Campmasters, or other designated adult Scout leaders. Never pitch tents below dead trees or trees with dead branches directly overhead. Always avoid pitching tents over stumps and roots. Avoid pitching tents in the path of concentrated water flow should a rainstorm occur. Avoid pitching tents in low areas where water would collect or flash flooding could occur. Pitching tents on slopes is acceptable, but pitch tents so that your heads will be uphill when sleeping.

## **11.MAJOR CAMP PROGRAMS AT SALMEN SCOUT RESERVATION**

### **11.1. Boy Scout Programs**

#### **11.1.1 DISTRICTS SPRING CAMPOREE BOY SCOUTS / WEBELOS (Spring and/or Fall)**

**11.1.2. ORDER OF THE ARROW SPRING FELLOWSHIP (March/April)**

Work weekend and Induction of new members

**11.1.3. BOY SCOUT SUMMER CAMP (June through July)**

***Summer Camp Programs are available with each session lasting a week (Sunday through Saturday) in the months of June and July each year. Advanced reservations are necessary and are made through the Scout Service Center. (Call 504-889-0388 for information). The fee for this camp is subject to change each year.***

- ◆ A proficient Staff of Merit Badge Counselors is available to teach everything from First-year Scout programs to canoeing and aquatics, camping to wilderness survival. There are high adventure programs for older Scouts that may include backpacking, creek canoeing and horseback riding.
- ◆ The needs of all hungry, energetic Scouts are met from meals provided in our Dining Hall. Other items may be purchased at the Trading Post that is filled with snacks, Scout crafts and supplies.
- ◆ Day hikes, night hikes, nightly games, afternoon Patrol competition and free time activities such as archery and rifle range are some of the exciting opportunities that are available for your Scouts to enjoy.
- ◆ C.O.P.E. (Challenging Outdoor Personal Experience) Programs are available on a scheduled basis for youth 12 years old and older.
- ◆ Every year the program is exciting and new. Don't miss it! Make your reservations today!!

**11.1.4. ORDER OF THE ARROW FALL FELLOWSHIP (OCTOBER)**

Work weekend and Induction of new members

**11.1.5 BOY SCOUT WINTER CAMP (DECEMBER)**

An all volunteer staff provides a fun-filled week of merit badge training on badges not normally taught during summer camp

**11.1.6. ORDER OF THE ARROW POW-WOW – DECEMBER**

***Weekend of fun, fellowship, Indian lore and other activities of interest for all members of the Order of the Arrow.***

**11.2. Cub Scout Programs****11.2.1. CUB SCOUT WORLD (Spring – March/April)**

- ◆ The weekend will offer fun-filled adventures and explorations in our all-new Cub World for Cub Scouts and parents. Themes will vary, annually. Examples are: The Knights of the Realm, The Wild West, Space – Exploration of Tomorrow, Lost in the Swamp.



**11.2.2 CUB DAY CAMP, (June)**

- ◆ Five days of fun, crafts, games and adventure by Districts for all Cubs & Webelos.

**11.2.3. CUB FALL ENCAMPMENT (October-November)**

- ◆ A full weekend of activities centered on a theme with something for the entire Cub Scout family. Dad, Mom, sisters, and brothers are encouraged to attend with your Cubs and Webelos Scouts.

### Salmen Scout Reservation Project C.O.P.E. Supplementary Use Permit

Event: \_\_\_\_\_ Unit: \_\_\_\_\_ District: \_\_\_\_\_

Date(s) for requested use: \_\_\_\_\_

Use Request: \_\_\_(Initiative Games) \_\_\_(Trust Events) \_\_\_(Low Events) \_\_\_(High Events)  
\_\_\_(Rappelling)

Estimated group size: \_\_\_\_\_ (minimum age, 14 as of date of event)

Project C.O.P.E. Director: \_\_\_\_\_ has accepted assignment.

Project C.O.P.E. Instructor(s):

_____	_____
_____	_____
_____	_____

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**NOTES:**

1. A Project C.O.P.E. Director and at least one Instructor must be on the course at all times for the use of ANY Project C.O.P.E. event.
2. A maximum ratio of 8:1 is allowed for Low Course Events; for High Course Events, the maximum ratio is 4:1.
3. Project C.O.P.E. events are designed to be cumulative in development. All activities start with Initiative Games. They then may proceed, in turn, to Trust Events, Low Course, and High Course. While breaks will occur (mealtimes, overnight), any given activity design proceeds from Initiative Games upward.
4. Rappelling, using the climbing/rappelling tower on the C.O.P.E. course, comes under the same Salmen Scout Reservation regulations as the Project C.O.P.E. events. Activity designs will include Initiative Games and Trust Events, but need not include Low or High Course events.

**Salmen Scout Reservation – VISITORS LOG**

UNIT:		Campsite:			
TOTAL CAMPERS:		YOUTH:		ADULTS:	
<b>Special Activities Approved:</b>	<input type="checkbox"/> Rifle Range <input type="checkbox"/> Archery	<input type="checkbox"/> Swimming <input type="checkbox"/> Boating	<input type="checkbox"/> Project COPE <input type="checkbox"/> Climb/Rappel	Other:	

	Camper's Name	Rank/Position	Telephone	Home Address	Medical Form
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3					
4					
5					
6					
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NOTES, COMMENTS, SPECIAL INSTRUCTIONS:



